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MONOGAME - C# LANGUAGE: PART I (PAPERBACK)

Createspace Independent Publishing Platform, 2017. Paperback. Condition: New. Language: Slovak . Brand New Book ***** Print on Demand *****.Do you want to learn how to program your own games, but do not you know how to do it? This book is for those who are interested in the C # programming language. The author introduces you to the C # language and explains it How to use language elements in game programming. This publication includes: - Chapter 1 - Basic...

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- Authored by Milos Tutko
- Released at 2017

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Reviews

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